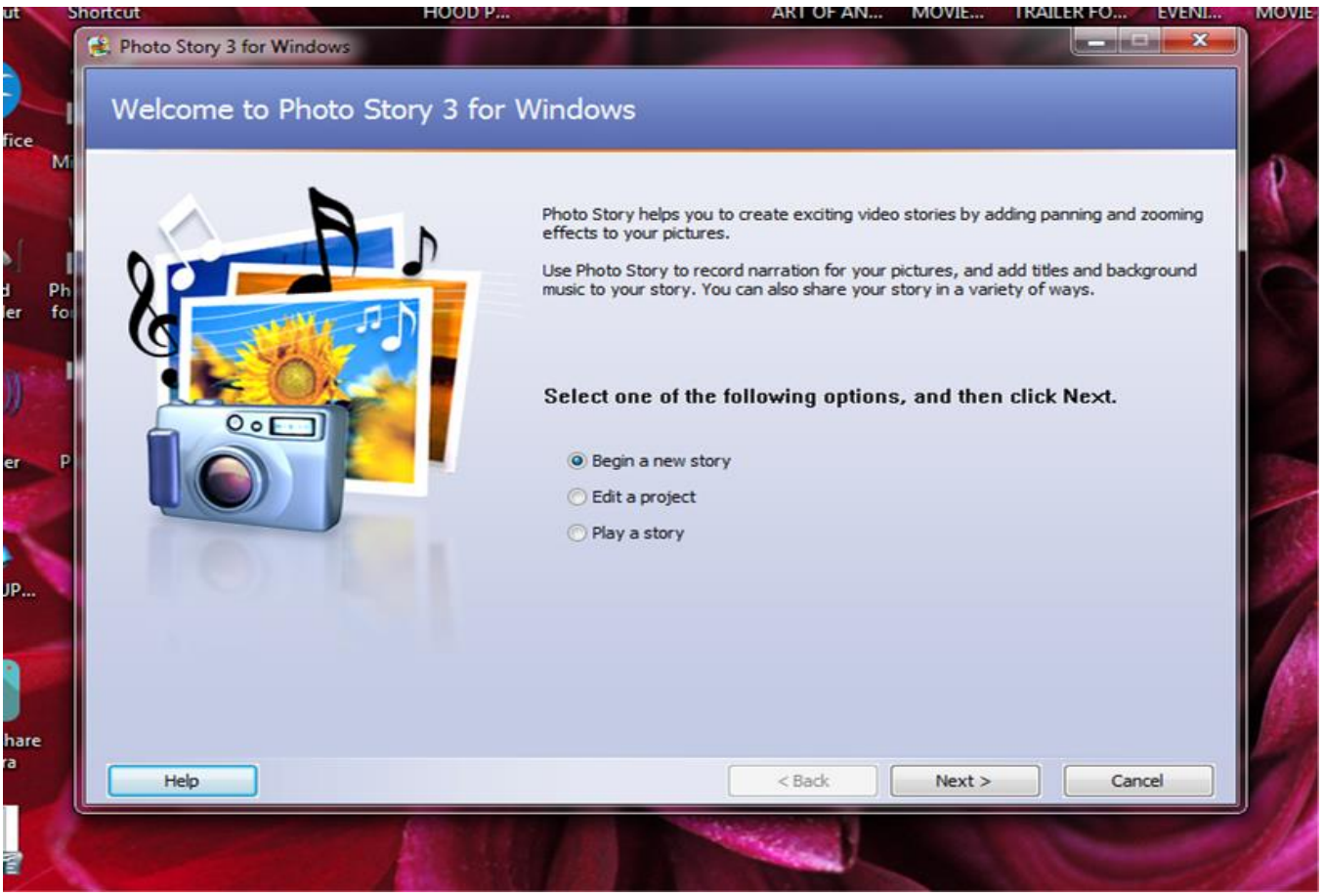
HOW TO USE PHOTO STORY 3 FOR WINDOWS

Photo Story 3 Tutorial

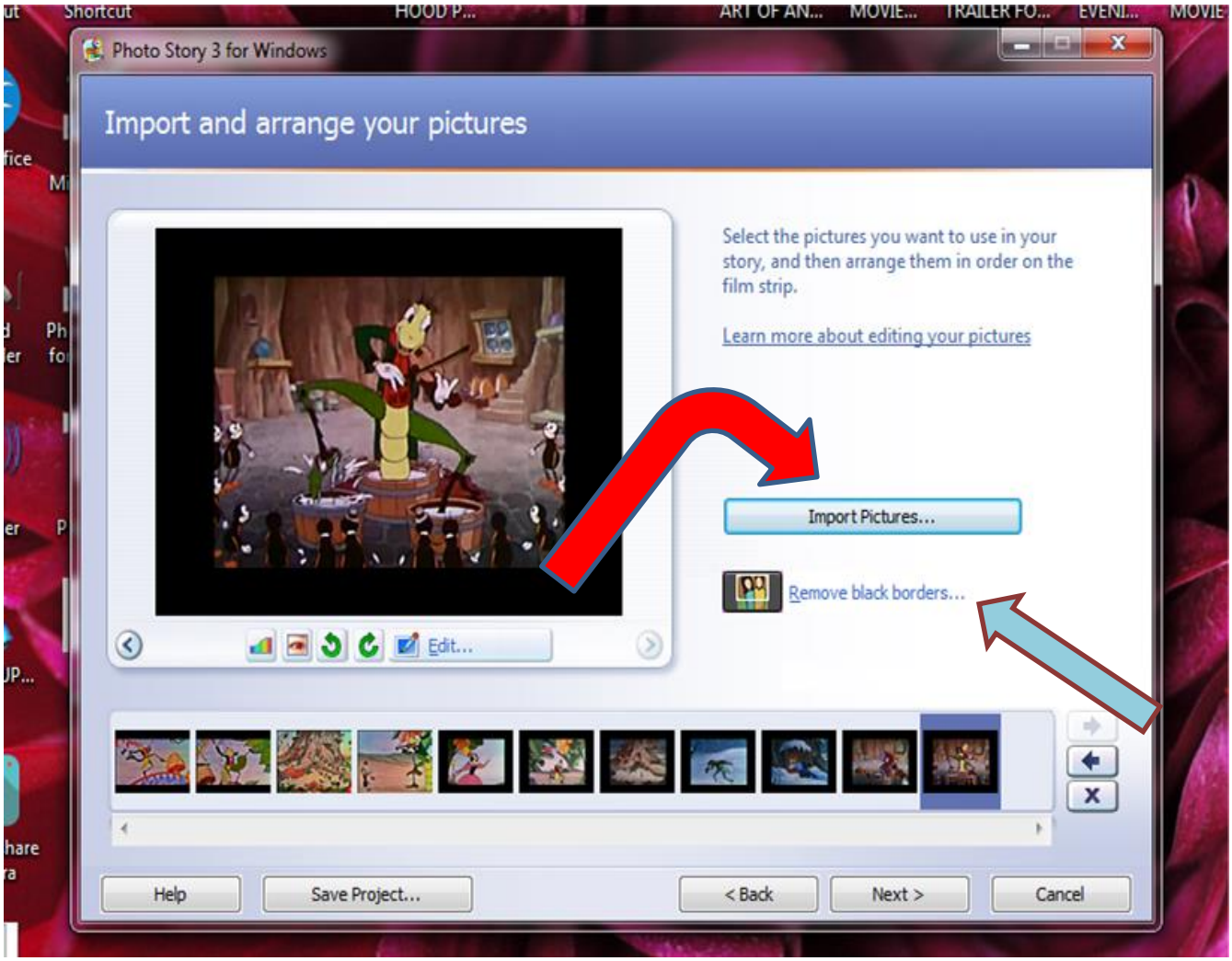
Photo Story 3 – a free download http://www.microsoft.com/en-gb/download/details.aspx?id=11132

- is an excellent starting point for understanding all the stages and elements of video editing. It includes all the essentials of editing but in a really easy to follow and learn format.

The tutorial today takes you through the programme and you can refer to this print out following the session.

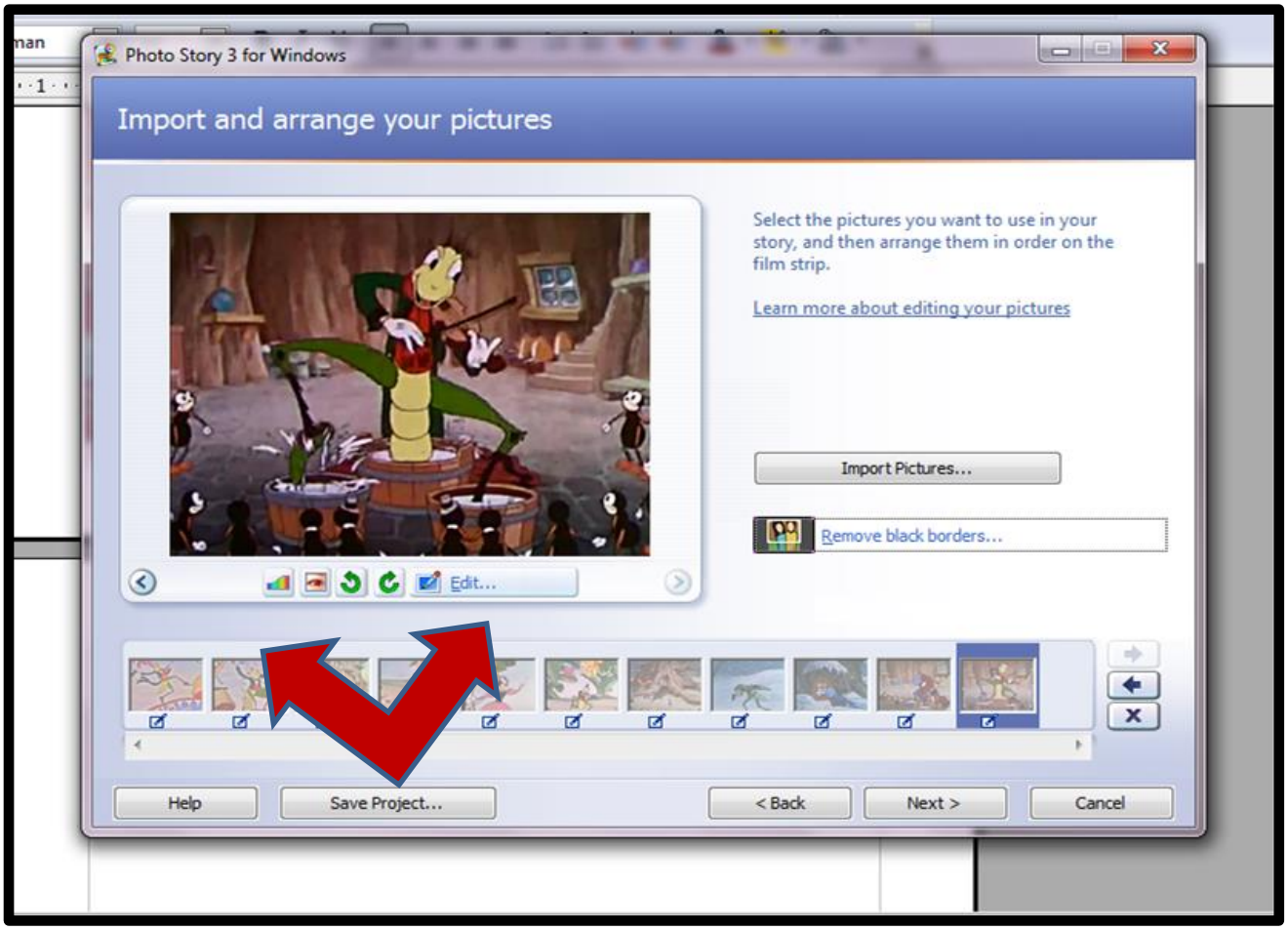


1. **Open Photo Story 3 from the desk top shortcut.**

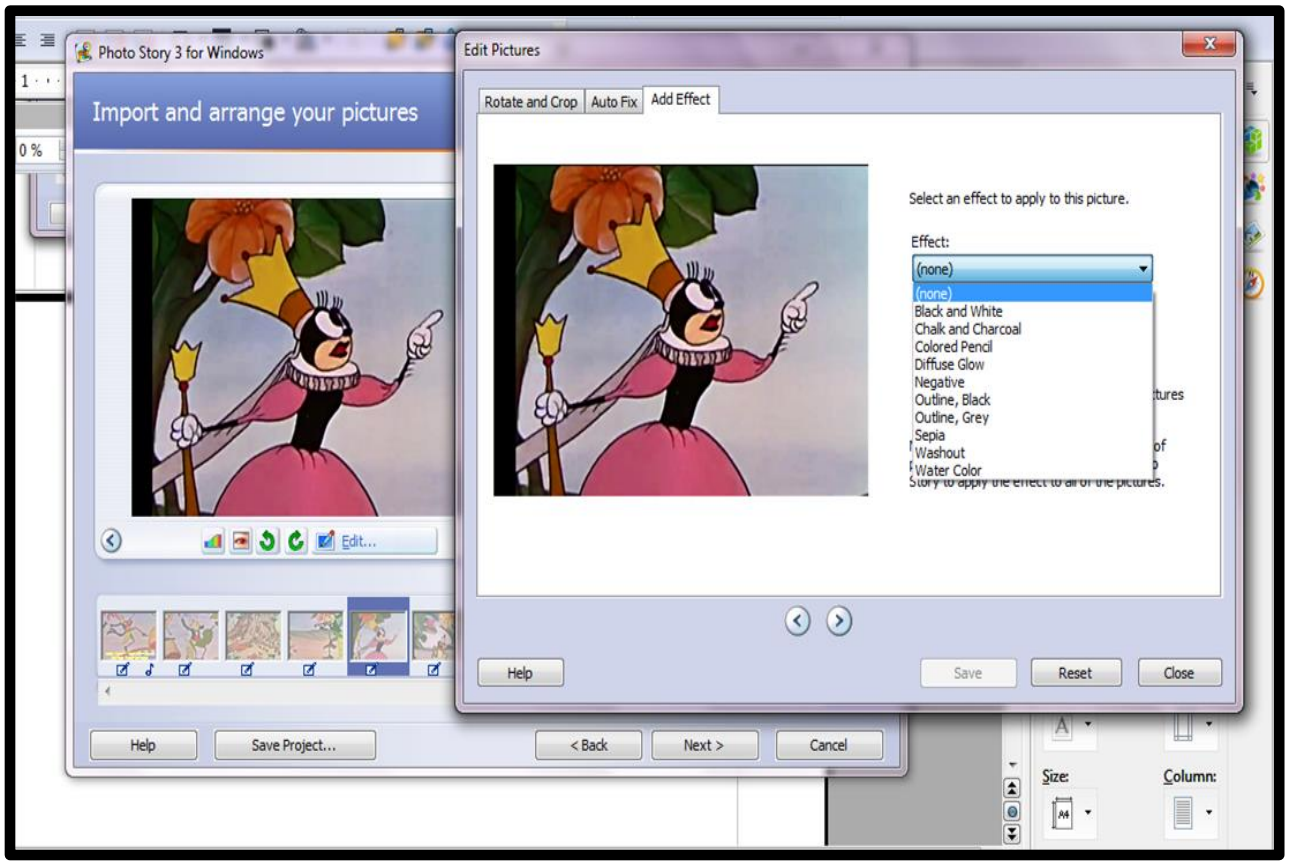


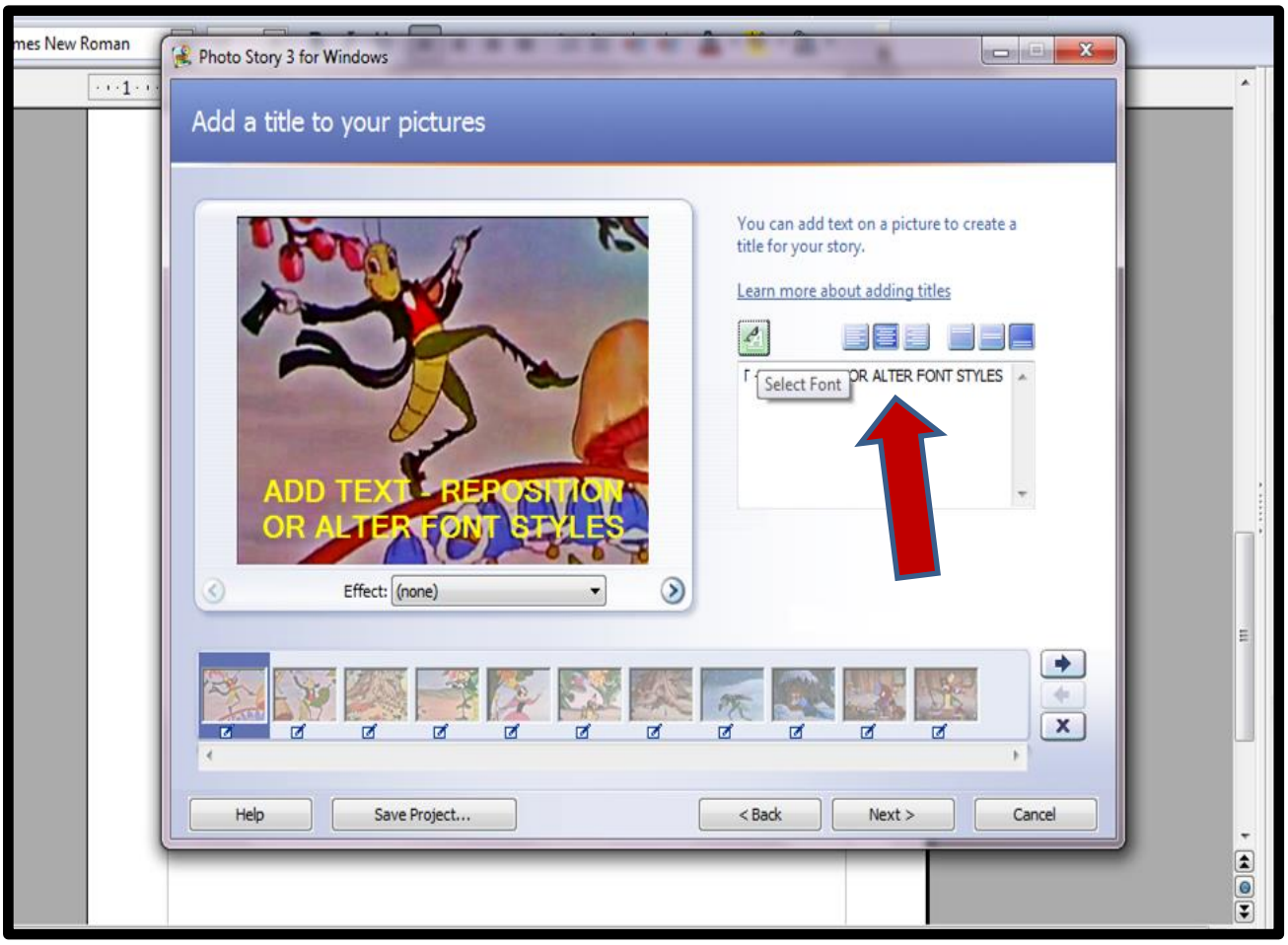
2. **New project screen – Click on import pictures**

- **For our session find the Ant And Grasshopper folder on Desk top – Import all the images**
- **Click on Remove Black Borders and go through the images to remove these where appropriate**



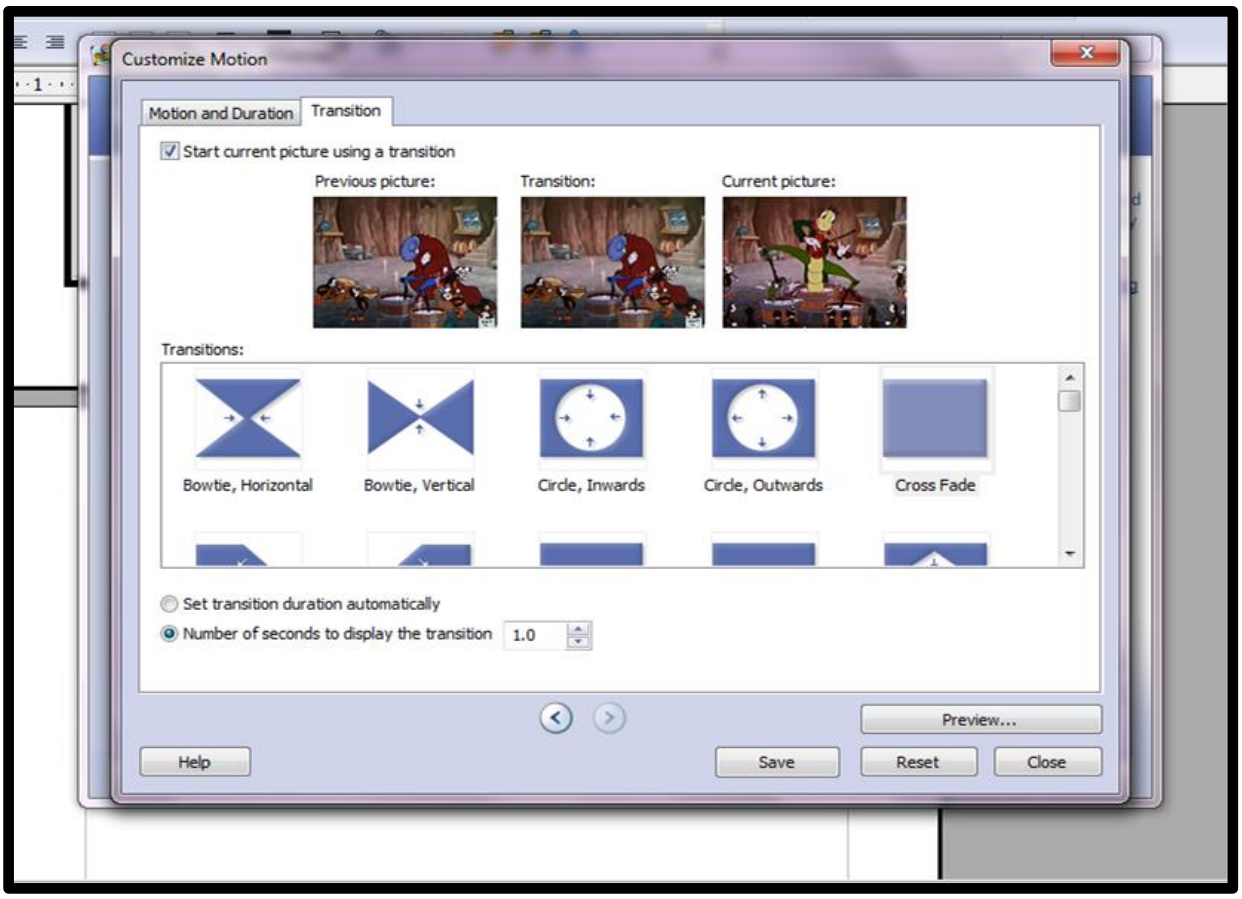
3. **Note the format/ correction buttons – which offer simple image 'effects'**



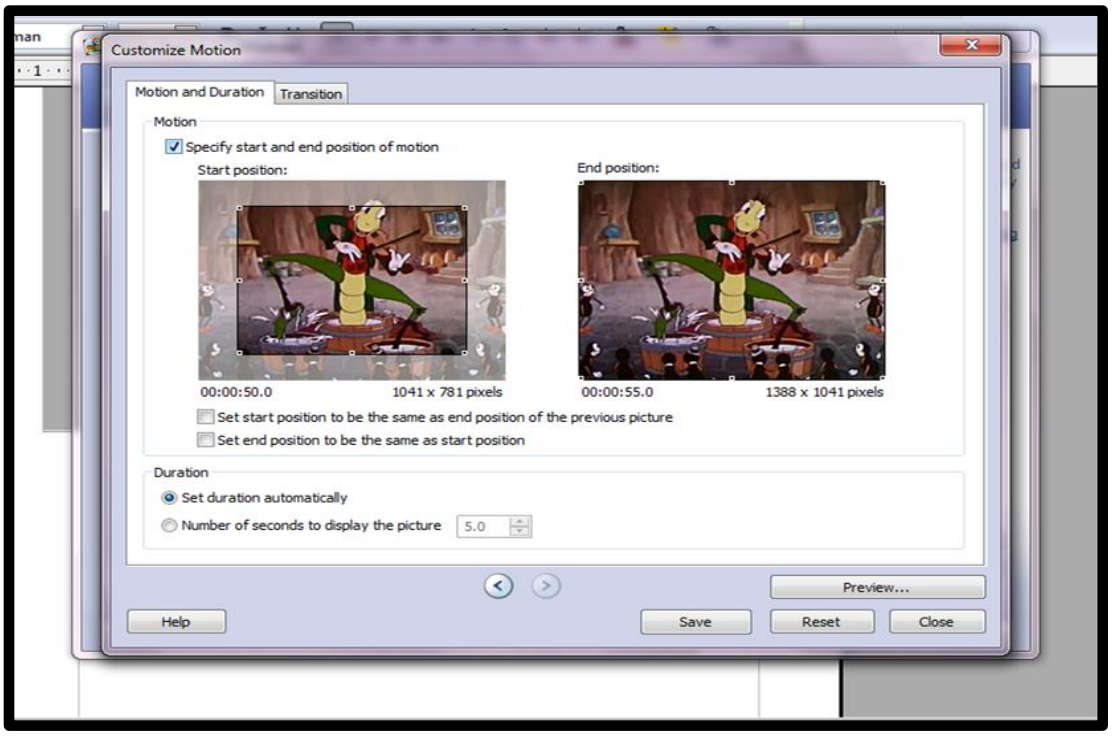


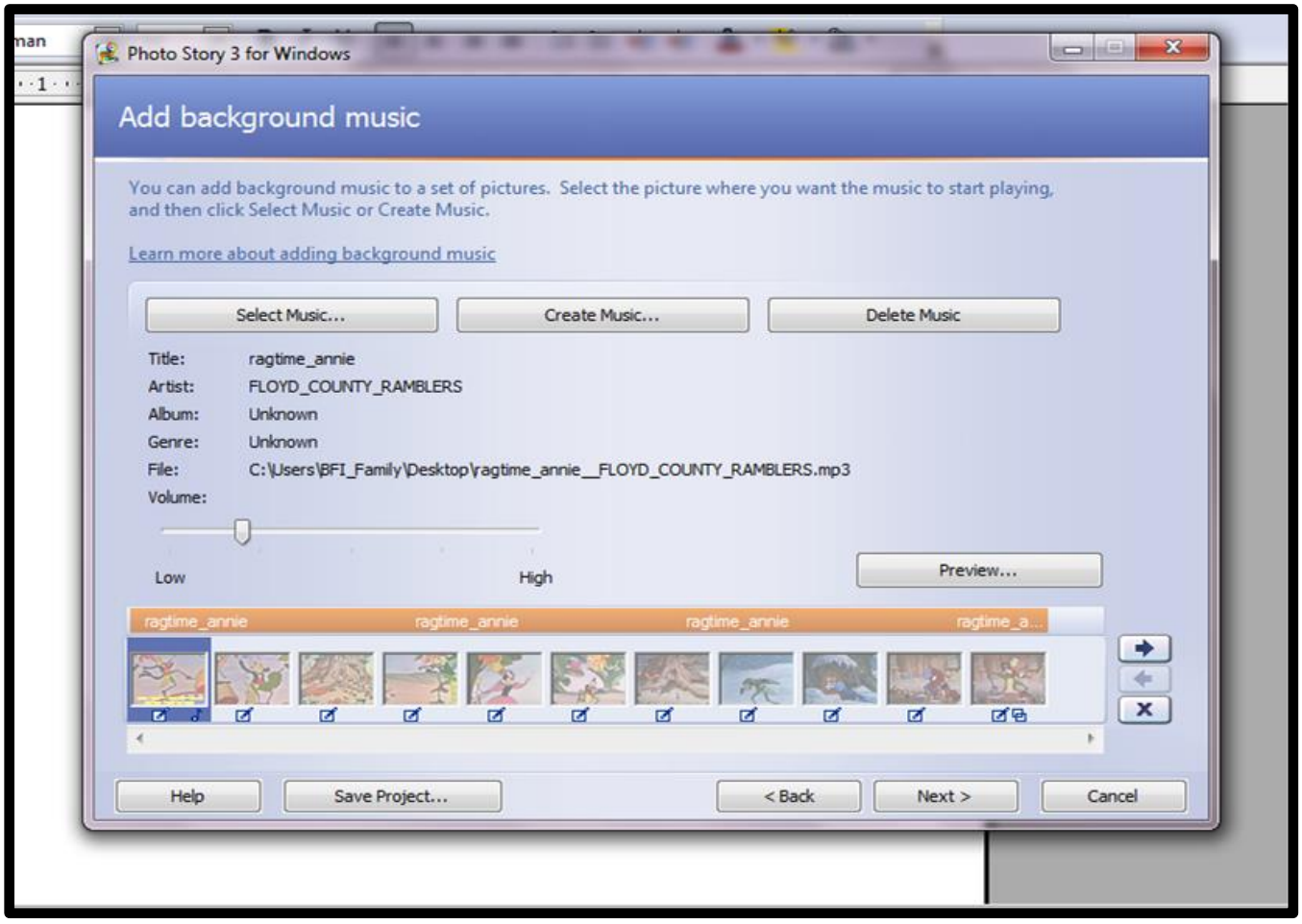
4. **Create titles for images – use the format functions to change the font, colour and position of text.**
5. **Insert audio - narration**

6. Transitions – how images transition from one to the one following



7. There is also a simple zoom function





1. **Insert music – music is in Ant And Grasshopper folder on the Desktop**

THE IMPORTANCE OF STORING VIDEO FOOTAGE AND CREATING FOLDERS WHEN MAKING VIDEOS …

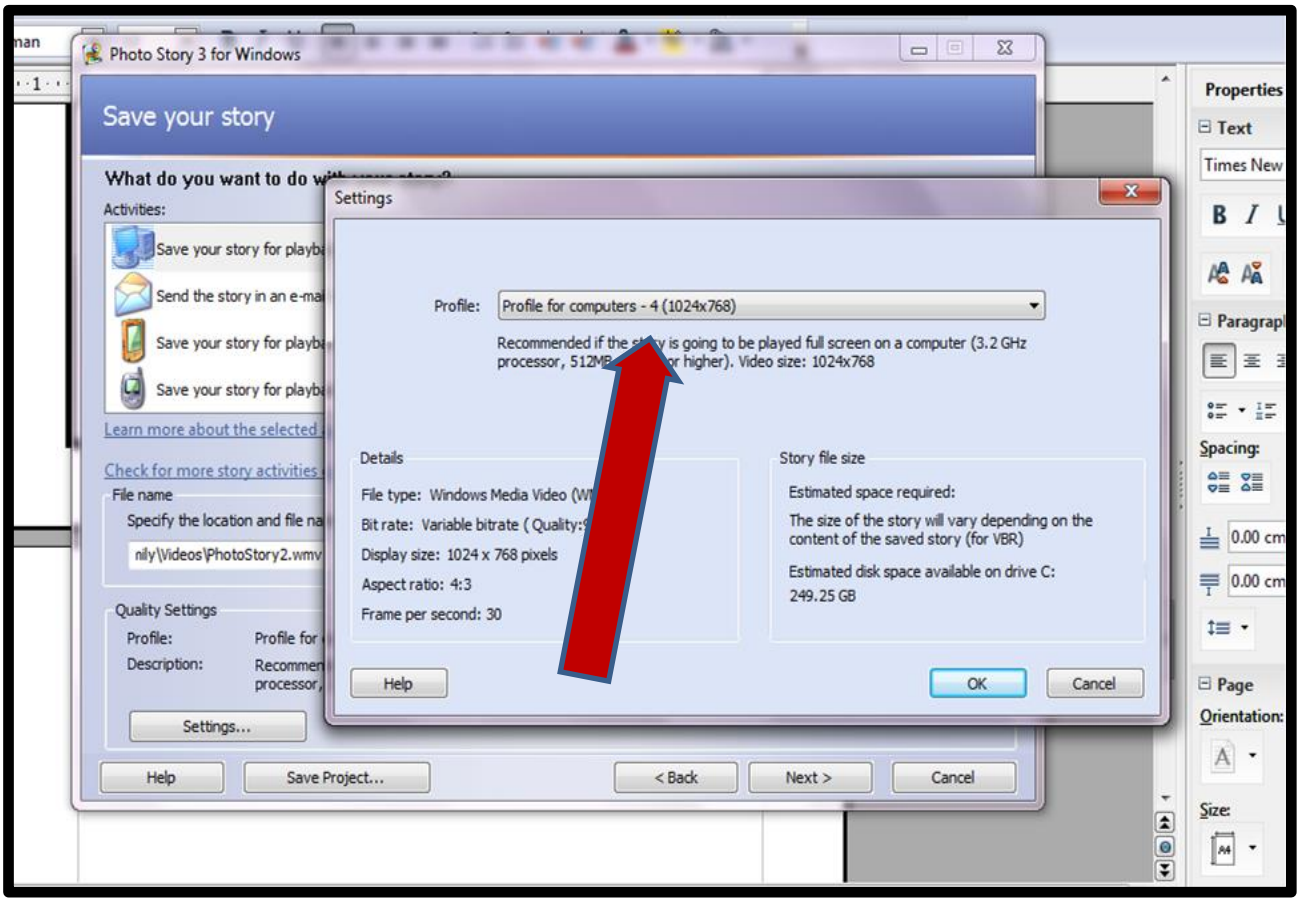
You will note that all the essential files needed for this exercise are in a clearly marked folder on the Desktop. Do get into the habit of paying attention to storing any of your video files in folders that are clearly marked with what they contain – usually the working title of the project - and if possible give all the files in the folder a name eg. AF1 AF2 AF3 etc. etc. This is to prevent files having the same tag being mixed up/confused.

It is super important to remember that if you are in the process of editing a movie, the edit programme will always seek to find the video footage from where it was originally imported – so if you had them in a folder on the desktop but move them to 'your videos', the editor will not know where they are and the timeline will open without the footage showing. Also, don't ever change the names of your video files once you have begun the edit. This will also confuse the editor – and also you!

I tend to immediately create a named folder for any video files shot for any project and keep this in Videos/ Documents and move to the Desktop when working on them - this in editor speak forms your 'workflow' of footage – the files you will work on to create your finished movie.

2. Export your finished project

Choose the highest export resolution for every project. The below is the best for this particular programme



Watch your masterpiece and enjoy!